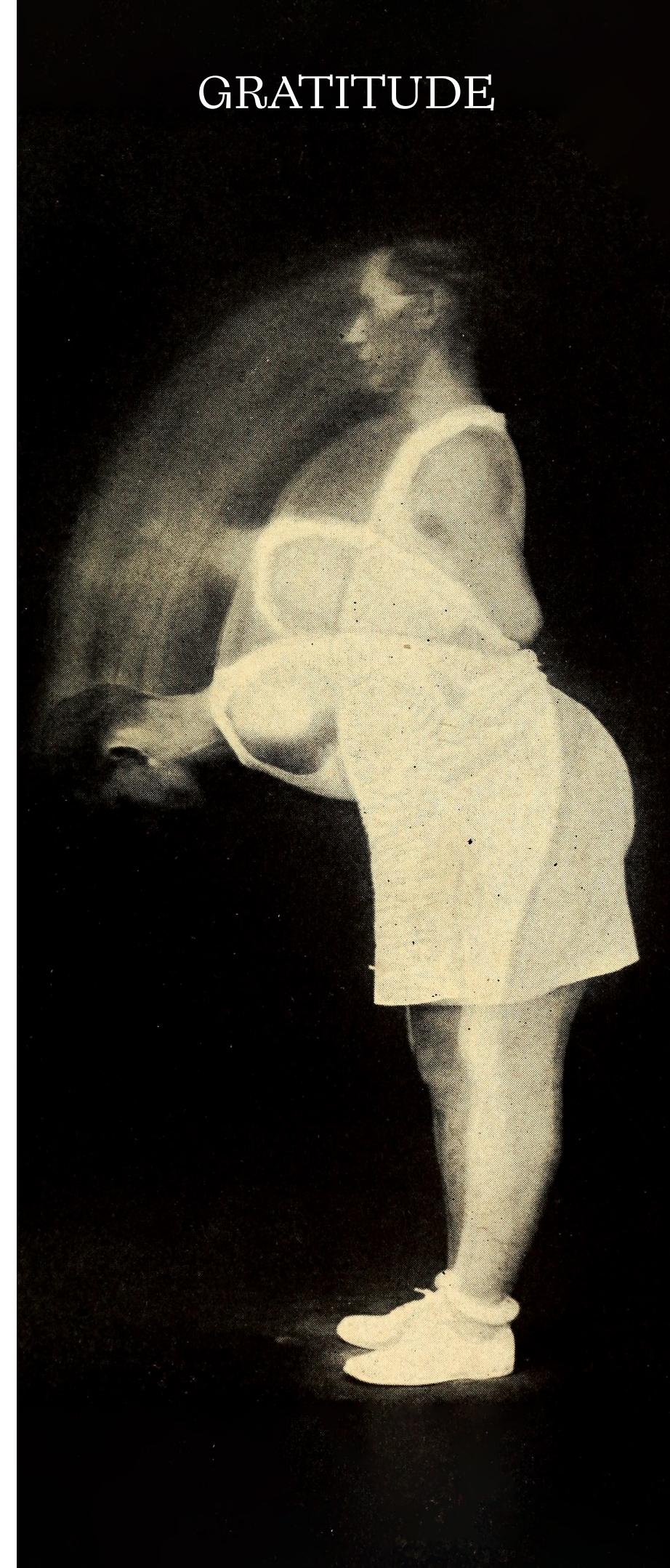


UNI SEX ER CISE



A FLIPBØEK ØF PHYSICAL LIBERATIØN

GRATITUDE

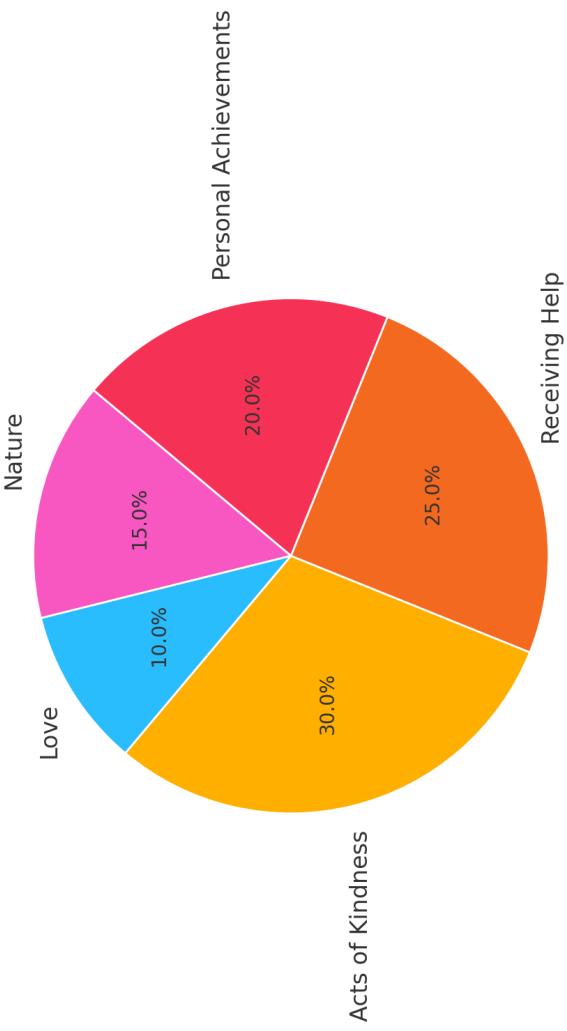


COLOUR

APPRECIATION

ASSOCIATION

Common Triggers of Gratitude



DIAGRAMME

```

let gratitudeEntries = [];

function setup() {
  createCanvas(600, 400);
  textAlign(CENTER, CENTER);
  noStroke();
}

function draw() {
  background(30, 30, 60); // Deep blue background
  // for a calming effect

  // Display all gratitude entries as floating bubbles
  for (let i = 0; i < gratitudeEntries.length; i++) {
    let entry = gratitudeEntries[i];
    fill(entry.color);
    ellipse(entry.x, entry.y, entry.size);

    fill(255);
    textSize(12);
    text(entry.text, entry.x, entry.y);

    // Make bubbles float upwards
    entry.y -= 0.5;
  }

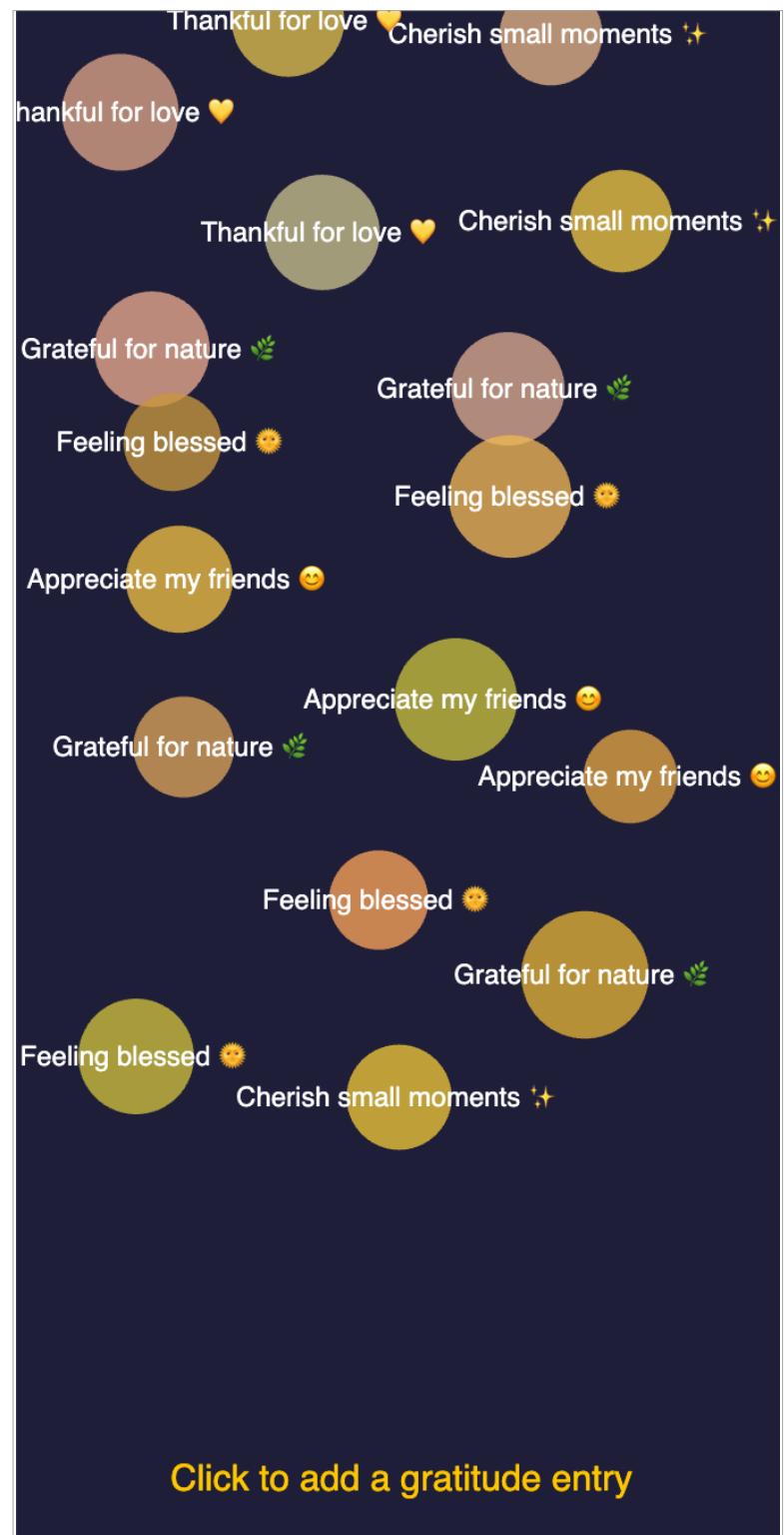
  fill(255, 200, 0);
  textSize(18);
  text("Click anywhere to add a gratitude entry",
  width / 2, height - 20);
}

// Function to add gratitude entry when user clicks
function mousePressed() {
  let gratitudePhrases = [
    "Thankful for love",
    "Grateful for nature",
    "Appreciate my friends",
    "Cherish small moments",
    "Feeling blessed"
  ];

  let newEntry = {
    x: mouseX,
    y: mouseY,
    size: random(40, 60),
    color: color(random(200, 255), random(150, 200),
    random(50, 150), 200),
    text: random(gratitudePhrases)
  };

  gratitudeEntries.push(newEntry);
}

```



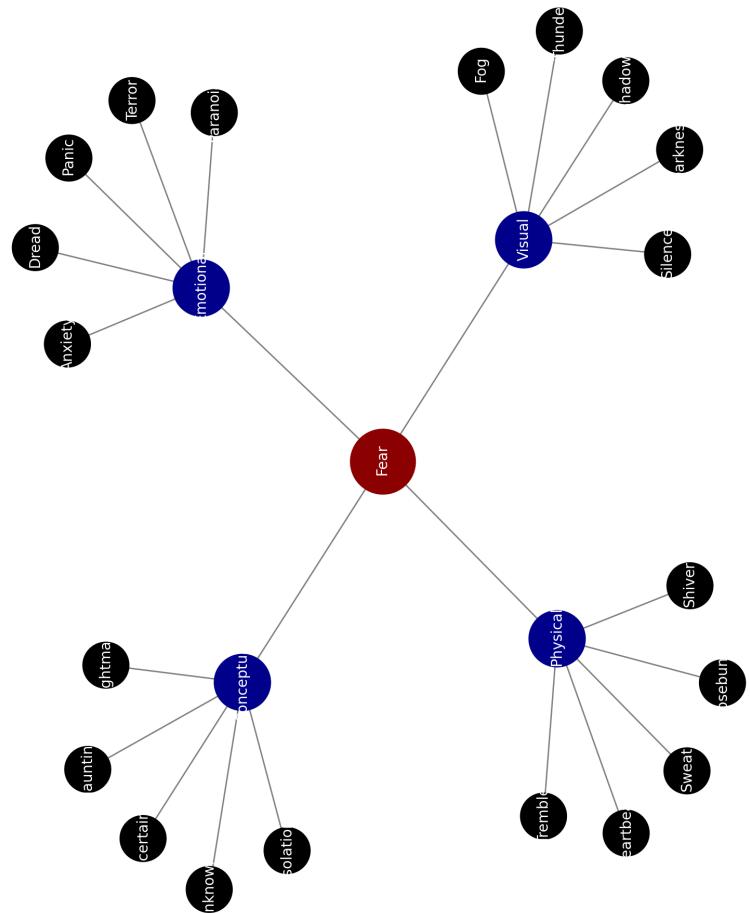
FEAR



COLOUR

THE
BEAT

ASSOCIATION



DIAGRAMME

```

let fearEntries = [];

function setup() {
  createCanvas(340, 680); // 12cm x 24cm in pixels
  textAlign(CENTER, CENTER);
  noStroke();
}

function draw() {
  background(10, 10, 30); // Dark background for
  fear effect

  // Display all fear entries as shrinking or shak-
  ing bubbles
  for (let i = 0; i < fearEntries.length; i++) {
    let entry = fearEntries[i];
    fill(entry.color);
    ellipse(entry.x, entry.y, entry.size);

    fill(255);
    textSize(12);
    text(entry.text, entry.x, entry.y);

    // Make bubbles shrink or shake randomly to sym-
    bolize anxiety
    entry.size *= 0.99;
    entry.x += random(-1, 1);
    entry.y += random(-1, 1);
  }

  fill(255, 0, 0);
  textSize(16);
  text("Click to add a fear entry", width / 2,
height - 30);
}

// Function to add fear entry when user clicks
function mousePressed() {
  let fearPhrases = [
    "Fear of the unknown...",
    "Feeling trapped...",
    "Anxious thoughts racing...",
    "Uncertainty ahead...",
    "Heart pounding..."
  ];

  let newEntry = {
    x: mouseX,
    y: mouseY,
    size: random(40, 60),
    color: color(random(100, 255), 0, 0, 200),
    text: random(fearPhrases)
  };

  fearEntries.push(newEntry);
}

```

Feeling trapped...

Fear of the unknown...

Uncertainty ahead...

Uncertainty ahead...

Anxious thoughts racing

Uncertainty ahead...

Heart pounding...

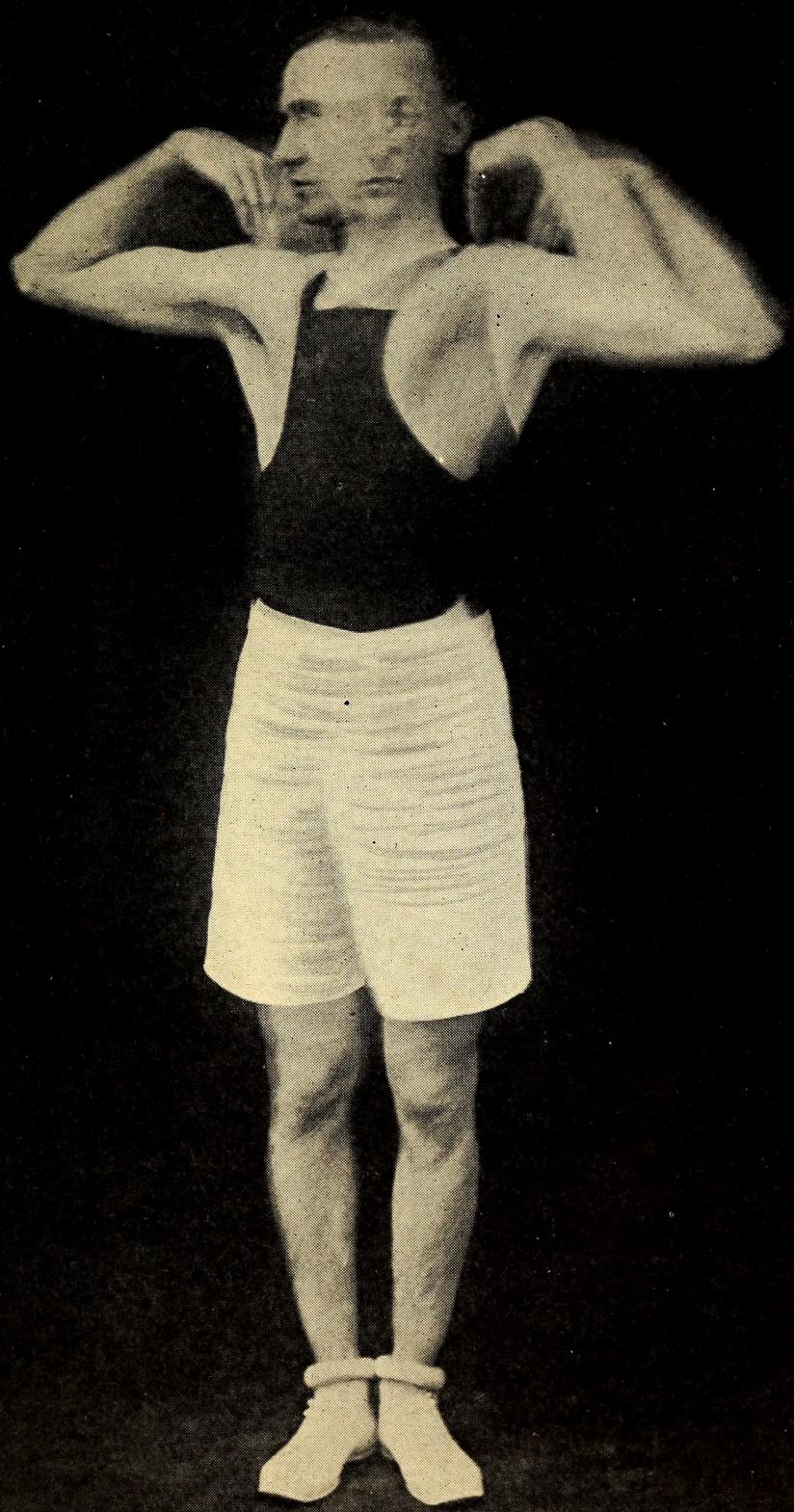
Feeling trapped...

Feeling trapped...

Heart pounding...

Click to add a fear entry

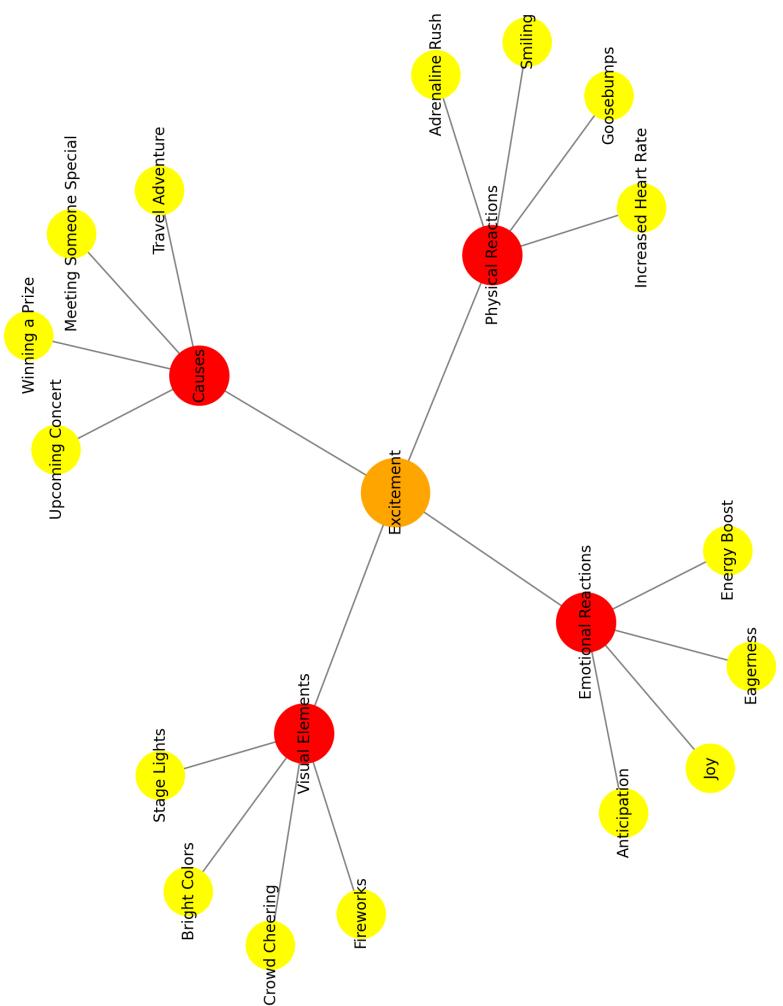
EXCITEMENT



COLOUR



ASSOCIATION



DIAGRAMME

```

let excitementParticles = [];

function setup() {
  createCanvas(340, 680); // 12cm x 24cm in pixels
  textAlign(CENTER, CENTER);
  noStroke();
}

function draw() {
  background(255, 165, 0); // Bright orange for energy and excitement

  // Display all excitement particles as bouncing or pulsing circles
  for (let i = 0; i < excitementParticles.length; i++) {
    let particle = excitementParticles[i];
    fill(particle.color);
    ellipse(particle.x, particle.y, particle.size);

    fill(255);
    textSize(12);
    text(particle.text, particle.x, particle.y);

    // Make particles bounce or grow to symbolize excitement
    particle.y += particle.speed;
    particle.size += sin(frameCount * 0.1) * 0.5;

    if (particle.y > height) {
      particle.y = random(0, height / 2);
    }
  }

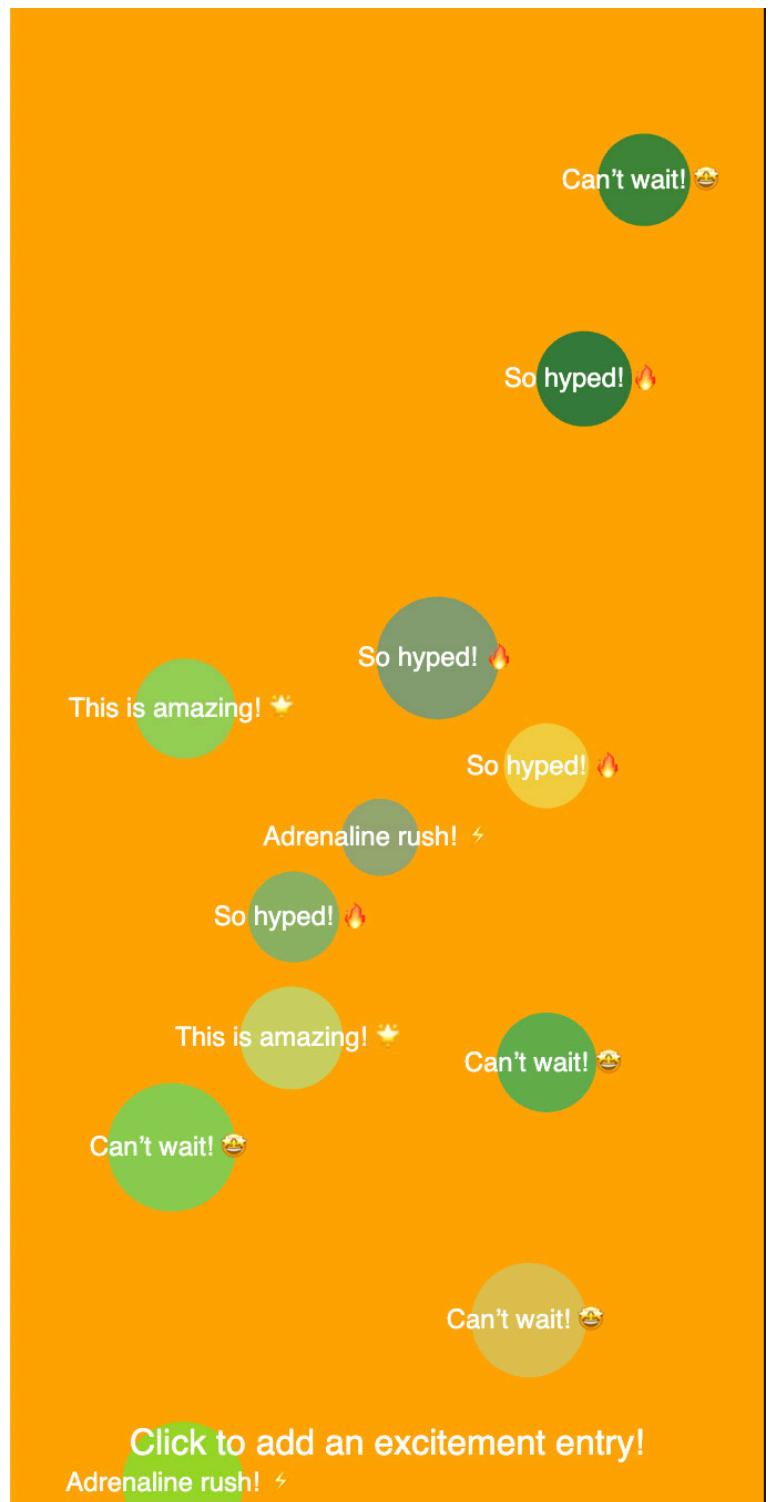
  fill(255);
  textSize(16);
  text("Click to add an excitement entry!", width / 2, height - 30);
}

// Function to add excitement entry when user clicks
function mousePressed() {
  let excitementPhrases = [
    "Thrilled! ",
    "Adrenaline rush! ",
    "So hyped! ",
    "Can't wait! ",
    "This is amazing! "
  ];

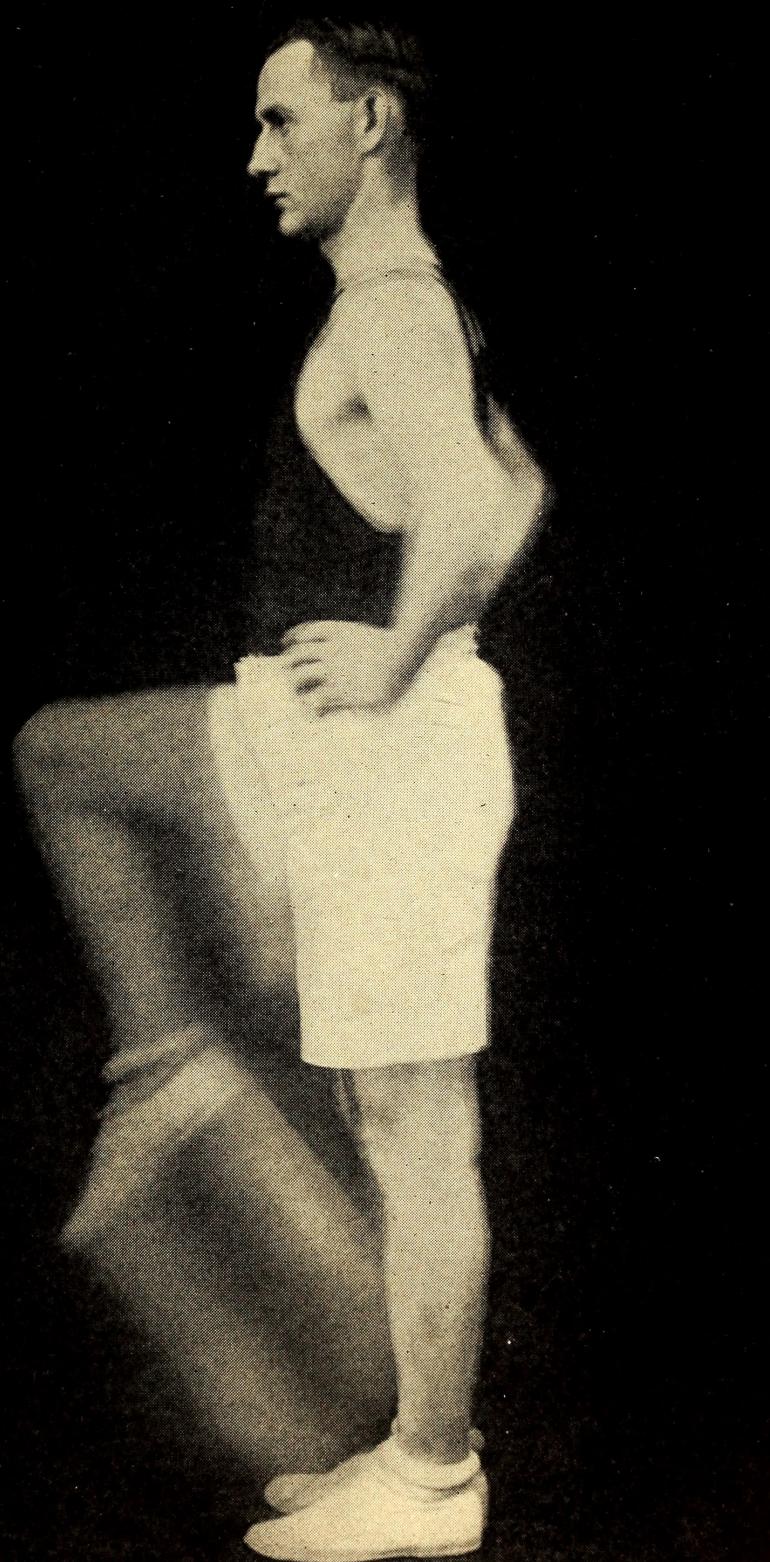
  let newParticle = {
    x: mouseX,
    y: mouseY,
    size: random(40, 60),
    color: color(random(255), random(100, 255), random(50, 150), 200),
    text: random(excitementPhrases),
    speed: random(2, 5)
  };

  excitementParticles.push(newParticle);
}

```



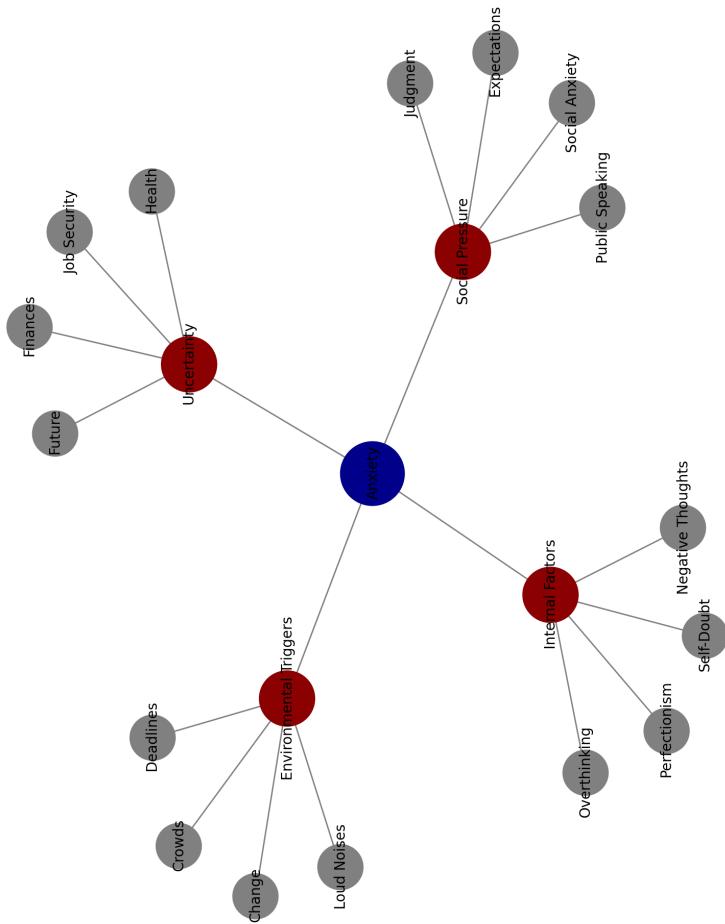
ANXIETY



COLOUR

TOCUN TAIIN

ASSOCIATION



DIAGRAMME

